



Excavate! Media Kit

*Piece together history across your curriculum,
one artifact at a time!*

► Description

Get down and not-so-dirty with *Excavate!*, a multi-game archaeology series based on the C3 skills of Inquiry and Evaluation of Evidence. Use archaeological thinking as you excavate and analyze six world civilizations including Mesopotamia, Rome, Egypt, Greece, Mesoamerica, and Byzantine. Built in consultation with social studies teachers, each section of the game begins with an overarching question to focus student inquiry as they dig, analyze, report and learn through object-based investigation.

Educators can also keep the learning going off-screen with our *Excavate! Card Game*, a companion curriculum learning activity developed for teachers to expand the Excavate! experience beyond the screen. This middle school social studies activity is a great way to break into the discussion of a new civilization or review content throughout the school year. Originally a free printable download for a DIY card deck, popular demand led to officially printed card decks for the Rome and Egypt civilizations.

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► Fact Sheet

Developer: Dig-iT! Games

Release Date: Available Now!

Price: \$3.99 for each civilization, bundle pricing on request
Card game cost varies depending on quantity, bulk pricing on request

Platforms: Online, iOS, Android



► Trailer



► Features

Excavate! Digital Games

Six civilizations to choose from: Greece, Egypt, Mesopotamia, Mesoamerica, Rome, & Byzantine with more in development.

All games in the series include:

- highly detailed, authentic artifacts including special 3D artifacts that can be manipulated by the player
- historically accurate, detailed ancient scenes that bring the sites fully to life
- extensive information about the ancient civilizations that players must discover through analysis of artifacts and fill-in-the-blank journal entries
- four unique dig sites for each civilization
- six real archeological tools which must be used appropriately during excavation
- supporting teacher materials.

Excavate! Card Game

Two civilizations to choose from: Rome & Egypt. Unofficial PDF decks are available for the four other civilizations

Each Excavate! Card Game includes:

- 8 People cards that highlight social roles, 8 Place cards showing historically significant locations & 32 Artifact Cards featuring primary source items excavated in the digital game
- turn-based play for 3-5 player for around 30 minutes of play time
- hundreds of possible answers that connect the people, places, and artifacts together

► Company Bio

Dig-IT! Games is not your typical game studio. We believe in the power of game-based learning to enhance education by promoting critical thinking, independent learning, and the joy of intellectual discovery. Our recent expansion into casual games is an extension of our goal to provide a seamless blend of fun and learning.

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► Images & Icons

